



# EMADLANGENI MUNICIPALITY

## INVITATION TO BID

**Bid No: MN02/2017-18**

### **Two (2) Consulting Civil Engineers**

Bids are hereby invited from suitable service providers for two (2) Consulting Civil Engineers for Emadlangeni Municipality for a period of three years.

This bid will be evaluated in terms of the 80/20 as per revised Preferential Procurement Framework Act Regulations 2017.

#### **Evaluation Criteria**

Director/head of projects must have a BSc in Civil Engineering degree	20
Proof of experience on similar projects must be attached	30
Company must have professional indemnity of R10 million, attach proof	10
Company members must be registered with ECSA- PR Engineer	15
Service provider must have ISO 9001 for quality check purpose (attach certificate)	15
Service provider must be registered with South African Institution of Civil Engineering (SAICE)	10

Bidders are required to submit original and valid B-BBEE Status Level Verification Certificates or certified copies thereof together with their bids, to substantiate their B-BBEE rating claims. Failure to submit the proof of B-BBEE Certificate will result in forfeiting the points. Valid Tax Compliance Status, proof of registration on Central Supplier Database and company registration certificate should be attached. Service providers must be registered on the Municipality's Database.

Tender documents will be available on Monday, 5 February 2018 at Emadlangeni Municipality Cashiers Desk, 34 Voor Street, Utrecht 2980 at a payable fee of R100.00.

**Completed bid documents in sealed envelopes endorsed: "Bid No: MN02/2017-18: Two (2) Consulting Civil Engineers" must be deposited in the Municipality's bid box located at the reception of the Municipality on or before the closing date of 22 February 2018 at 12:00, whereby bids will be opened to the public. Bids that are not sealed and numbered will not be considered.**

For enquiries regarding the bidding procedures, kindly contact the SCM Officer at (034) 331-3041.

LCT Nkosi - Municipal Manager